

**Novice Judging Rules (Maximum possible score: 50)**

**Score**

- \_\_\_\_\_ Can you tell that the Face/Body/Clothing is representing that aspect of the figure? (Score: 1 to 10)
- \_\_\_\_\_ Are the lines clean? (Score: 1 to 10)
- \_\_\_\_\_ Is the figure cast-able? (Score: 1 to 10)  
*Note: does not include the armature not worked on*
- \_\_\_\_\_ Are the smooth portions smooth, are the textured portions properly textured? (Score 1 to 10)
- \_\_\_\_\_ Is the figure proportional? (Score: 1 to 10)
  
- \_\_\_\_\_ **Total**



**Advanced Judging Rules (Maximum possible score: 80)**

**Score**

- \_\_\_\_\_ Does the face have an expression? (Score: 1 to 10)
- \_\_\_\_\_ Is the Clothing representative of Genre? (Score: 1 to 10)
- \_\_\_\_\_ Is the figure overly complex? (Score: 1 to 10)  
*Note: does not apply to non-scratch sculpted areas.*
- \_\_\_\_\_ Does the feature sculpted have good character, is it sell-able? (Score: 1 to 10)
- \_\_\_\_\_ Is the figure accurately scaled (human vs. Ogre etc)? (Score: 1 to 10)  
*Note: Scratch Built figures.*
- \_\_\_\_\_ Is the Face/Clothing/Body accurate and cast-able? (Score: 1 to 10)
- \_\_\_\_\_ Is the subject mater sell-able? (Score: 1 to 10)  
*Note: Scratch Built.*
- \_\_\_\_\_ Will the feature be easy to paint, and once painted be representative of what was being sculpting? (Score: 1 to 10)
  
- \_\_\_\_\_ **Total**